ANURAG ENGINEERING COLLEGE

(An Autonomous Institution)

III Year B.Tech. CSE - I Sem

L T P C 0 0 2 1

(CS504PC)COMPUTER NETWORKS LAB

Course Objectives:

The objectives of this course are to provide:

- To understand the working principle of various communication protocols.
- To understand the network simulator environment and visualize a network topology and observe its performance
- To analyze the traffic flow and the contents of protocol frames
- To analyze data encryption and decryption algorithms.
- To acquire the knowledge on Wireshark to capture and display real-time details of network traffic.

List of Experiments

- 1. Implement the data link layer framing methods such as character, character-stuffing and bitstuffing.
- 2. Write a program to compute CRC code for the polynomials CRC-12, CRC-16 and CRC CCIP
- 3. Develop a simple data link layer that performs the flow control using the sliding window protocol, and loss recovery using the Go-Back-N mechanism.
- 4. Implement Dijsktra's algorithm to compute the shortest path through a network
- 5. Take an example subnet of hosts and obtain a broadcast tree for the subnet.
- 6. Implement distance vector routing algorithm for obtaining routing tables at each node.
- 7. Implement data encryption and data decryption
- 8. Write a program for congestion control using Leaky bucket algorithm.
- 9. Write a program for frame sorting techniques used in buffers.
- 10. Wireshark
 - i. Packet Capture Using Wire shark
 - ii. Starting Wire shark
 - iii. Viewing Captured Traffic
- 11. Analysis and Statistics & Filters.
- 12. How to run Nmap scan
- 13. Operating System Detection using NmapDo the following using NS2 Simulator
 - i. NS2 Simulator-Introduction
 - ii. Simulate to Find the Number of Packets Dropped

- iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
- iv. Simulate to Find the Number of Packets Dropped due to Congestion
- v. Simulate to Compare Data Rate & Throughput.
- vi. Simulate to Plot Congestion for Different Source/Destination
- vii. Simulate to Determine the Performance with respect to Transmission of Packets

Text Books:

1. Computer Networks, Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. PearsonEducation/PHI.

Reference Books:

- 1. An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, Pearson Education.
- 2. Data Communications and Networking Behrouz A. Forouzan. 3rd Edition, TMH.

Course Outcomes:

Upon the successful completion of this course, the student will be able to:

- 1. Implement data link layer farming methods
- 2. Analyze error detection and error correction codes.
- 3. Implement and analyze routing and congestion issues in network design.
- 4. Implement Encoding and Decoding techniques used in presentation layer
- 5. To be able to work with different network tools

	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	PO-7	PO-8	PO-9	PO-10	PO-11	PO-12	PSO-1	PSO-2
CO-1	М			М									М	L
CO-2	М	М					М						М	L
CO-3	М	М	М		М		М				М		Η	М
CO-4	Η	Н			М								Η	М
CO-5	L		М	Н								М	М	Н

CO-PO-PSO Mapping:

H-HIGH M-MODERATE L-LOW